

CYBERCHASE is the award-winning math-based TV series that features a team of curious kids who use problem-solving to outwit and outsmart the bad guys in their quest to save Cyberspace. VIEW with your child the all-new two-part episode "The Snelfu Snafu" and then help them become smart CyberSpenders as you DO with them the activity below.





CYBERCHASE

Check your local PBS listings

"The Snelfu Snafu -The CyberSquad mobilizes to



but things don't turn out as they expect. leading to the most exciting cybercliffhanger ever!

"The Snelfu Snafu — Part 2"

The future of the virtual universe hangs in the balance as Digit and the kids face the ultimate challengegetting control of Cyberspace back from Hacker. A nail-biting conclusion to CYBERCHASE's first two-parter!



HOW THE SECOND GRADE GOT \$8,205.50 TO VISIT THE STATUE OF LIBERTY

(Albert Whitman & Company, 1992)

The second grade at Liberty Barnaby School is working hard to raise money for a class trip to the Statue of Liberty. But something always seems to go wrong with their money-making ideas. Will the class ever earn enough for the trip?

WAIT, THERE'S MORE!

Kids join the CyberSquad and use their money smarts to defeat Hacker in the wild web adventure game, CYBERCHASE: The Quest (pbskids.org/cyberchase)













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