CyberOlympic Card Game

Number of Players: 2

Goal

To "coach" your cybercharacters so your team line-up will have the fastest overall time (lowest score).

Setup

1) Print out 'The Players!' and the 'Just My Luck Cards.' Cut apart the cards.
2) Print out 2 copies of the 'Play the CyberOlympic Card Game!' score card, one for each player.
3) Print out 1 copy of the 'Rules of Play.'
4) Follow the rules and play the game!

Cyberchase
MATH & SPORTS

Play the CyberOlympic Card Game!

Rules of Play

1. Place the pile of "Just My Luck" cards face down on the table, at the side of your playing space.

2. Take turns dealing. Deal 4 "Player" cards to each player. Put the rest of the cards in a pile, face down in the middle.

3. Both players: Examine your cards. Notice which character has the best (lowest) time in each of the three events (running, swimming, obstacle course). Choose the three cards that, together, give your team the best time. You may not be able to use the fastest character in each event!

4. Both players: Discard the leftover (fourth) card.

5. Take turns choosing one new "Player" card from the top of the pile and deciding whether to keep it. You have to discard 1 card to end with 3 "Player" cards.

6. Take turns picking a "Just My Luck" card and doing what it says.

7. Using your "Play the CyberOlympic Card Game!" score sheet, add up the times in your team lineup to tally your score for that round. Be sure to use your "Just My Luck" card to add or subtract any seconds.

8. Play 5 rounds. Use the "Play the CyberOlympic Card Game!" score sheet to keep track of your scores for each round.

9. After 5 rounds, total your scores. The player with the fastest overall time (lowest number) wins.
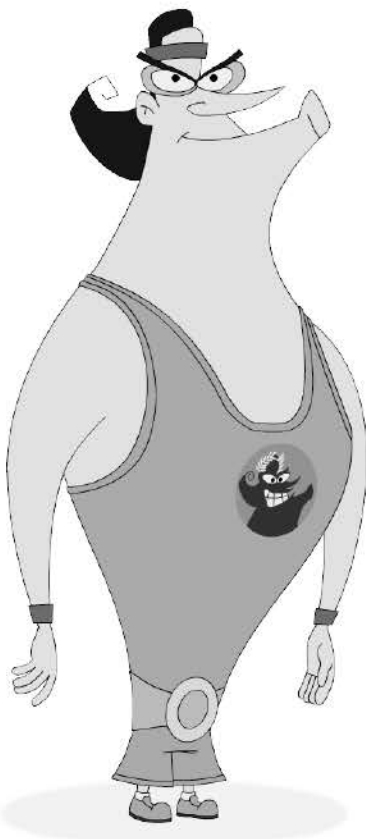
Play the CyberOlympic Card Game!

Keep track of your scores for each round, then add them up.
The fastest time (lowest number) wins.

	Your Name _____	Opponent's Name _____
Round 1		
Round 2		
Round 3		
Round 4		
Round 5		
Total Score		

Watch CYBERCHASE on PBS KIDS!
Check local listings or visit www.pbskids.org/cyberchase.

Just My Luck Cards!

PBS KIDS

Cyberchase
MATH & SPORTS

New Shoes!

Your obstacle course runner feels extra-fast today.

Subtract 2 seconds from your obstacle course time.

JUST MY LUCK CARD

Substitution

Trade a player.

Pick a card from your opponent's hand. (No peeking!) Give your opponent a card from your hand.

JUST MY LUCK CARD

Energy Crisis

Your opponent's swimmer forgot to eat breakfast.

Add 2 seconds to your opponent's swim time.

JUST MY LUCK CARD

Foggy Goggles!

Your swimmer can't see the lane line.

Add 3 seconds to your swim time.

JUST MY LUCK CARD

Personal Best

Your runner puts on a burst of speed at the finish.

Subtract 2 seconds from your runner's time.

JUST MY LUCK CARD

Achoo!

Your teammate sneezes.

Add 1 second to your obstacle course time.

JUST MY LUCK CARD

Foul!

Another runner bumps your runner on purpose.

Add 2 seconds to your opponent's team score.

JUST MY LUCK CARD

Out of Line!

One of your players steps into the opponent's lane.

Add 2 seconds to your team score.

JUST MY LUCK CARD

Chicken Pox!

One of your players gets sick.

Choose one player to compete in two events. (Discard one of your three cards.)

JUST MY LUCK CARD

False Starts

Your best runner gets disqualified.

Discard that player card and pick a new card from the pile.

JUST MY LUCK CARD

The Wind Is In Your Favor

Subtract 2 seconds from your obstacle course runner's time.

JUST MY LUCK CARD

Oops!

Your runner stumbles.

Add 1 second to your team's time.

JUST MY LUCK CARD

The Players!

Cut out the cards around the outside of the box and along the dotted lines.
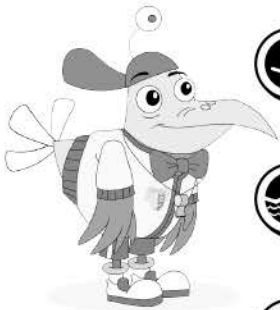
Matt

12 sec.

15 sec.

12 sec.

Delete

17 sec.

16 sec.

20 sec.

Digit

16 sec.

17 sec.

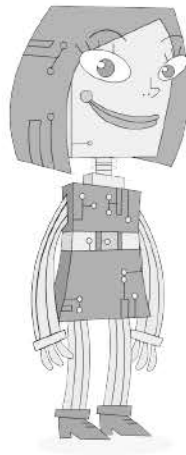14 sec.

Dr. Marbles

19 sec.

16 sec.

18 sec.

Fluff

16 sec.

12 sec.

15 sec.

Erica Ram

17 sec.

20 sec.

13 sec.

The Players!

Cyberchase
MATH & SPORTS

Cut out the cards around the outside of the box and along the dotted lines.

Jackie
- 🏃 12 sec.
- 🏊 14 sec.
- 🏋 16 sec.

Hacker
- 🏃 19 sec.
- 🏊 14 sec.
- 🏋 19 sec.

The Mighty Tonga
- 🏃 13 sec.
- 🏊 19 sec.
- 🏋 16 sec.

Shari Spotter
- 🏃 14 sec.
- 🏊 20 sec.
- 🏋 17 sec.
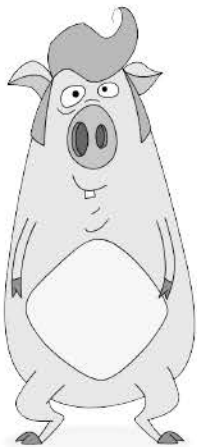
Ziff
- 🏃 20 sec.
- 🏊 17 sec.
- 🏋 14 sec.

Wicked
- 🏃 13 sec.
- 🏊 15 sec.
- 🏋 18 sec.

The Players!

Cut out the cards around the outside of the box and along the dotted lines.

Cyberchase
MATH & SPORTS

Inez
- 18 sec.
- 18 sec.
- 12 sec.

Creech
- 18 sec.
- 13 sec.
- 19 sec.

Slider
- 15 sec.
- 13 sec.
- 17 sec.

Buzz
- 15 sec.
- 18 sec.
- 13 sec.

The Trashinator
- 14 sec.
- 19 sec.
- 20 sec.

King Dudicus
- 20 sec.
- 12 sec.
- 15 sec.